

Scripting

Geodata Logger—Editing Records

Edit existing records by placing the crosshair over a point in the Geodata Logger window and clicking the right mouse button. The APPLIDAT opens the record for that point. Drag the crosshair to change the record's coordinate values and/or directly edit field values.

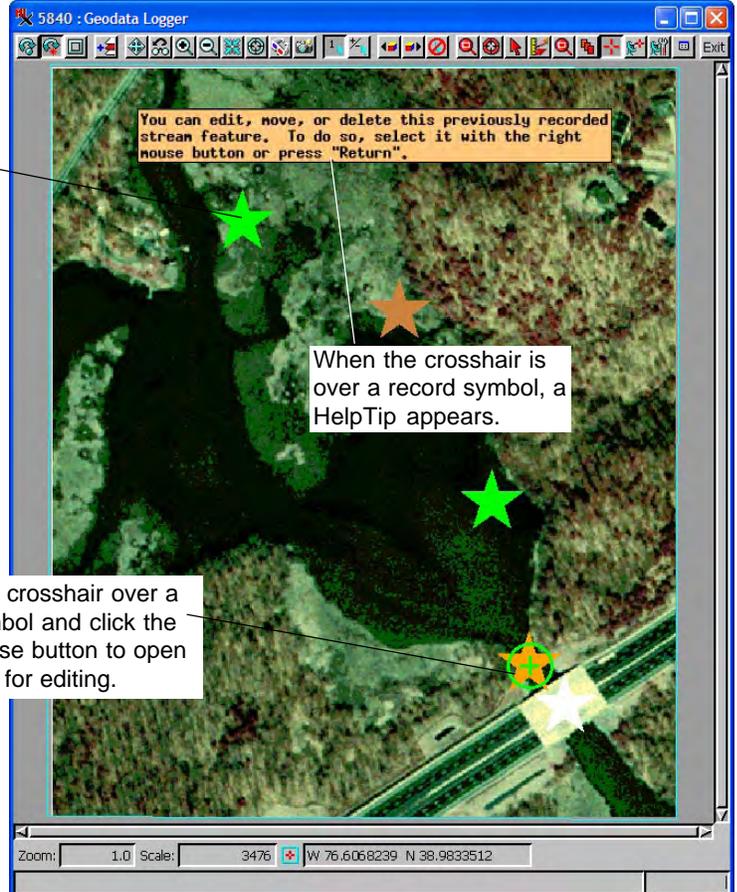
Points representing record locations appear as colored symbols. The symbol color corresponds with the color of the table's icon button outline in the icon menu bar.

Northings:	4315766.05
Easting:	360953.62
Date:	16-Jan-2009 DD-MMM-YYYY
Team:	A
Blockage:	Partial
Barrier:	Headcutting
Cause:	Too Fast
Water Drop:	in
Water Depth:	2.08 ft
Severity:	3
Correctability:	2
Access:	2

The record associated with the highlighted symbol opens for editing. Any of the field values can be updated according to the current conditions of the site.

Too Fast
Too High
Too Shallow

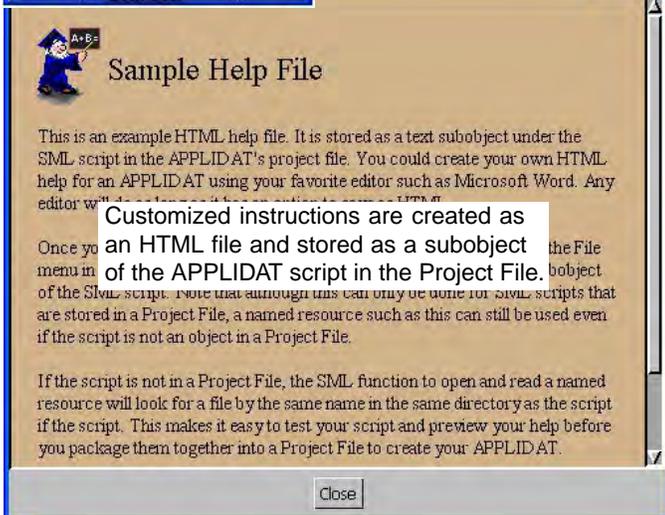
Place the crosshair over a point symbol and click the right mouse button to open its record for editing.



When the crosshair is over a record symbol, a HelpTip appears.



Your custom APPLIDAT can include a number of special features that make it easier for your field teams to understand and learn. You can quickly create a file of the latest instructions and program changes.



The instruction file for your APPLIDAT is easy to create and maintain, because you can use any editor that supports the HTML format. Thus you can write up the latest instruction information in a program such as Microsoft Word and use its Save As... feature to save the file in HTML format. To associate your new help file with the APPLIDAT, edit your APPLIDAT script in the SML script editor in TNTmips and select Add Text Resources from the File menu. When you select your HTML file, TNT copies it as a subobject under the SML script.

Instruction files will not become separated from the APPLIDAT because they are bundled together with all the other APPLIDAT resources—a team never gets to the field only to discover that some file or piece of data is missing.