Reproject Geometric Objects

**DID YOU KNOW . . . you can reproject geometric objects to change their map projections or correct spatial distortions?**

### What Reprojecting Geometric Objects Gives You
- Ability to warp one or several geometric objects simultaneously
- Warp geometric objects that do not share the same georeference or extents
- Use various geometric transformation models for reprojecation
- Create output with implied georeference
  (object coordinates = geographic coordinates)

The Select button lets you choose one or several geometric objects of any type to be warped simultaneously. Geometric object types in TNT products include vector, CAD, TIN, region, and shape objects.

If the input object does not have the minimum number of control points required for a geometric transformation model, that model is not listed for selection in the Model menu. When the georeference subobject does not contain control points, the default From Georeference option is the only method available.

**Search the information available on MicroImages’ Web Site**