

# Adjust Project File Validation Errors

**DID YOU KNOW . . .** you can use *Project File Maintenance* to adjust validation errors in a project file?

## What Adjusting Project File Validation Errors Gives You

- Identify objects that have conflicting or invalid subobjects
- Navigate to the objects that have validation errors
- Resolve conflicts and remove invalid subobjects

Conflicting subobjects are highlighted in magenta, and invalid subobjects are highlighted in red.

Info icon opens the Object Information window.

Delete icon is used to remove the conflicting or invalid subobjects.

Subobject Name	Type	Source	Inode	Status
LatLon	Georeference	CALIBVR	63	Conflicting
VectStyle	Vector object style description	RVFTORVC	64	
DispParmView	Display Parameters	disp2d	146	
StatePlane1927	Linear calibration to State Plane	COPYREG	154	Conflicting
_16BIT_RGB	16-bit R-G-B packed composite-color for Crow Butte	RasterExtract	79	Invalid
THUMBNAILS	Thumbnail Container	thumbn1	407	
THUMBNAIL_96	Raster	thumbn1	408	
StatePlane1927	Linear calibration to State Plane	COPYREG	414	Conflicting
LatLon	Linear calibration to Latitude/Longitude	COPYREG	420	
_16BIT_RGB4	16-bit R-G-B packed composite-color for Crow Butte	pyramid	427	Invalid
RasterDatabase Raster cell attribute database	Raster Database	RVCDATABASE	445	Invalid

## How to Adjust Validation Errors with Project File Maintenance

- Choose *Tools/Manage Project Files* from the menubar.
- Click on the *Info* icon to open *Object Information* window.
- Scroll this window to a subobject highlighted in magenta or red.
- Use the *Project File Maintenance* window to navigate to this highlighted name.
- Click on the *Delete* icon to remove invalid or conflicting subobject.

### WANT TO KNOW MORE?

See the tutorial booklet entitled: *Understanding and Maintaining Project Files*

