

Right Button Features in a Folder



right mouse button menu for TNT geodata object

Double-clicking on a Project File navigates into the file and shows its contents. Double-clicking on a TNT geodata object in a Project File opens it in a new 2D group for viewing (see the color plate entitled *TNT Explorer: Introduction to Project File Folders*). Right-clicking on a TNT object provides additional options for opening objects, such as adding them to an already open group as an additional layer or opening them for editing in the Spatial Data Editor instead of opening them in Display. You can also view the subobjects of any object just as you can in Project File Maintenance by right-clicking and selecting Browse. Other right mouse button menu choices include Rename, Delete, and Properties.

- **Open in New 2D Group.** This option opens the TNT object you have clicked on in a new 2D group in Spatial Data Display of your highest level TNT product. It will open in TNTAtlas if you do not have any other TNT product installed. The option is shown in bold on the menu because it is the default double-click behavior. This option is replaced with Open Layout or Open Group when you right click on a TNT layout or TNT group object, respectively. Only TNT spatial geodata objects can be opened (raster, vector, shape, CAD, and TIN).
- **Add to group “name”.** You may have multiple entries in this form on your right mouse button menu because there is an entry for each group you have open in separate views. In the illustration shown (above, left), there were two groups open, each with its default name (for example, Group 1, Group 2). When you add to an existing group, the object appears in all views open for that group.
- **Edit.** Opens the TNT object in the Spatial Data Editor as an active layer for editing. Only TNT geodata objects can be opened.
- **Rename.** Object renaming works as it does for files. You can select Rename from the right mouse button menu or you can simply click on the object’s name after it is selected. A box appears around the name and you type the new name you want. Object descriptions can only be edited using the Project File Maintenance process.
- **Delete.** Delete works as it does in the Project File Maintenance process. When objects or subobjects are removed from Project Files, the disk space that the deleted objects occupied is not automatically freed for use. The Project File maintains its original size, even though the remaining objects within it could fit in less disk space. When an object is deleted from a Project File, the space is not regained until the Project File is packed or copied to remove the unused space. Files can be packed using the Pack function in the Project File Maintenance process.
- **Browse.** Browse lets you see the subobjects of the TNT geodata object you have right-clicked on. You can make this choice again to see the subobjects of subobjects, and so on until you have traversed all levels of the Project File.
- **Properties.** Choosing Properties for a TNT object opens a window with the same information you get when you click on the Info button in the Project File Maintenance process. This information includes size, creation date, and object and subobject names and descriptions. The number of lines and columns (rasters) and number of elements (geometric objects) is presented at the geodata object level. Depending on the subobject type there may be considerable or little detail. Histogram subobjects present counts for all cell values. Display parameter subobjects present all the information needed to display the geodata object as it was last displayed. Georeference subobjects provide the parameters that define the Coordinate Reference System and list areas where it is valid and the available datum transformations. Search tree subobjects present only size, creation date, and object name and description. At the Project File level, selecting Properties opens a standard Windows Properties window.

