

# Convert Pinmap to Vector Points

**DID YOU KNOW . . .** you can convert a pinmap to vector points by pasting the pinmap into a vector object?

## What Converting a Pinmap to Vector Points Gives You

- Create point elements in a vector object from a database pinmap
- Generate point database for all selected pins
- Keep direct attachments between the points and the database records
- Style pins by theme or attribute once in vector format

The points converted from pins are styled by theme after the pinmap layer was pasted into a vector object.

Copy icon Paste icon

The pinmap layer is the active layer for copying the entire object or the selected pins.

The vector layer is the active layer for pasting the pinmap copied.

The point database was generated from the pinmap layer pasted.

The screenshot shows several windows: 'Spatial Data Editor View', 'Paste Placement Tool', and 'Spatial Data Editor'. The 'Spatial Data Editor View' shows a map with a network of lines and numerous colored points. The 'Paste Placement Tool' window shows a 'Database Copy' section with fields for Label, Language, Value, Y Style, and Y Offset. The 'Spatial Data Editor' window shows a layer list with 'Pinmap' and 'Vector' layers.

## How to Convert a Pinmap to Vector Points

- Select *Edit/Spatial Data* from the main menu.
- Choose *Add/Database Pinmap* from the Reference menu.
- Select the database table to pinmap.
- Click on the *Copy icon* in the *Spatial Data Editor View* window.
- Set the *Region Type* to *Entire Object* and click on the *Copy* button.
- Open a vector layer to edit or create a new vector object.
- Click on the *Paste icon* to open the *Paste Placement Tool* window.
- Click on the *Paste* button and save the vector object.

## WANT TO KNOW MORE?

See the tutorial booklet:

## Pin Mapping

