




Common File Extensions

DID YOU KNOW . . . the small number of file extensions used by all the TNT products?

MicrolImages makes every effort in the design of the TNT products to keep file extensions to a minimum and hidden. However, some are necessary, and these are the ones you are most likely to encounter.

File Extension	Description
RVC	Integrated data structure (called a Project File) for large, user-defined collections of raster, vector, CAD, TIN, and database objects and associated subobjects, such as contrast tables, georeference, and display parameters.
 * ATL	File with startup parameters for TNTAtlas generated by the Atlas Wizard or the HyperIndex Linker tool.
 * SIM	File with texture and terrain layers optimized for real-time display in TNTsim3D that are generated by the Landscape Builder process.
 * SML	File written using Spatial Manipulation Language (SML) to manipulate raster, vector, CAD, TIN, and/or database objects for custom purposes.
GSF	Specialized script (GeoFormula) that derives a layer by altering a geospatial object or combing several objects during a display action.
QRY	Query script used for selection or styling of vector, CAD, or TIN elements.
RLK	RVC "stub" file associated with directly linked files in external formats that contains link and auxiliary information, such as georeference information and pyramids.
LOK, KOL	Lock files to prevent writing to a Project File when it is in use by more than one process.
FMT	Contains the format for user-defined imports, such as vector from text and user-defined raster import.
GSC	GeoCatalog file used for the selection of objects for display by their geographic extents.

*When you see these icons, the extension has been associated by Windows to launch the corresponding product.

COMMON FILE EXTENSIONS

WANT TO KNOW MORE?

See the *Basic System Operations and Process* volumes of the

Online Reference Manual

